



Address: 24 Luna Close Swindon Wiltshire SN25 2LZ UK
Phone: +44 (0) 7792951549
Email: info@holbi.co.uk
Internet: http://www.holbi.co.uk

User's Manual

Project name: TrueLoaded

Module: Localization

Project Leader: Vladislav Malyshev

QA: Eduard Shutenko

Technical Writer: Yana Lovyagina

version 1.2

o s C o m m e r c e m o d u l e s
I n t e g r a t i o n w i t h E R P s y s t e m s
S e r v i c e s
S k i n s

Table of Contents

| | |
|-------------------------------------|---|
| Introduction..... | 3 |
| Currencies..... | 3 |
| Creating A New Currency..... | 3 |
| Updating Exchange Rates..... | 6 |
| Languages..... | 6 |
| Installing A New Language Pack..... | 6 |
| Creating A New Language..... | 6 |
| Details | 7 |
| Order Status..... | 8 |

Introduction

From the Localization section you can manage currencies, languages, and order statuses. You can create/edit/delete records here.

Currencies

In the web-store, there are three currencies installed by default: British Pound, US Dollar, and Euro, although others can be installed as well.

Though all currencies listed will be available to a customer for selection, the default currency will be used for data entry in the Administration Panel. Also, a tool is provided to help updating the currency exchange rates.

New currencies can be installed by clicking on the **New Currency** button on the Currencies page, and filling out the fields described below.

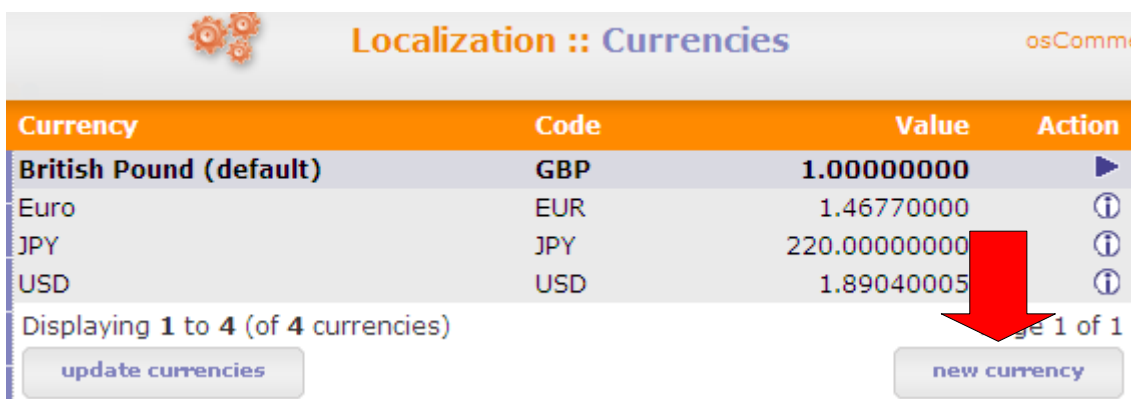
The exchange rates of all currencies is updated automatically when the “update tool” is used, but if you add products after that, you will have to change prices manually. So, be sure to install the default currency first, and THEN add products!

Creating A New Currency

1. From the Admin Panel click the **Localization** link.



2. On the Currencies page, click the **New Currency** button.



3. In the fields displayed on the right, specify the following parameters:

Title

This text is used to describe what the currency is. It will be the same text regardless of what language the customer selects. For example, *JPY (Japanese Yen)*.

A screenshot of a form field labeled "Title:" in orange text. The input box contains the text "JPY".

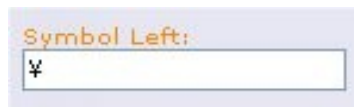
Code

This is the text code that will be used to refer to the currency when a row is inserted into the database. It will also be used to do the automatic exchange rate updates online, so it must match with the online systems.

A screenshot of a form field labeled "Code:" in orange text. The input box contains the text "JPY".

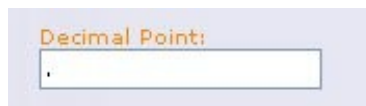
Symbol Left & Symbol Right

The text entered here will be displayed to the left and/or to the right of the numeric currency amount, respectively. Any letters or symbols can be used in this box. For example, the Japanese Yen symbol is ¥.

A screenshot of a form field labeled "Symbol Left:" in orange text. The input box contains the Japanese Yen symbol "¥".

Decimal Point

In this field you can specify either a comma or a dot to separate the digits of the currency when the price is decimal, for example, 49.99.

A screenshot of a form field labeled "Decimal Point:" in orange text. The input box contains a period ".".

Decimal Places

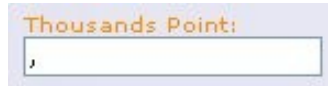
This specifies the number of decimal places that will be displayed on all currency values. Two digits is the default on the US Dollar and Euro, and is the most common amount.

A screenshot of a form field labeled "Decimal Places:" in orange text. The input box contains the number "2".

Please, remember! If zero or none value is specified in this field, no digits will be displayed on the frontend (User Part of the web-store) - all prices will be approximated. For example, if the product costs \$49.99, the price will be displayed as \$50.

Thousand Point

In this field you can specify a comma or dot to separate the digits of the currency when the price is thousand, for example, 1,000.



Thousands Point:
,

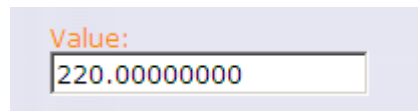
Value

A value of currency is multiplied by a value that was specified by a store owner in the Administration Panel. Therefore, to set the same currency display to a customer, a value of **1.00** should be entered as default one, for example, for the British Pound:

| Currency | Code | Value | Action |
|-------------------------|------|--------------|--------|
| British Pound (default) | GBP | 1.00000000 | ▶ |
| Euro | EUR | 1.46770000 | ⓘ |
| JPY | JPY | 220.00000000 | ⓘ |
| USD | USD | 1.89040005 | ⓘ |

Although this value can be updated automatically, the number can be entered manually as well. There should be only one currency that has a value of 1.00 - the default currency, and all other currencies will then use that as a reference. This default currency is what the Administrator will have in mind when prices are entered into the system.

For example, if the British Pound is a default currency, it should have a value 1.00. According to the GBP default value, after manual updating, the Japanese Yen would have the value like this: 220.00.



Value:
220.00000000

Set as Default (optional)

A default currency is that one all others will refer to during the automatic updates.



Set as default (requires a manual update of currency values)

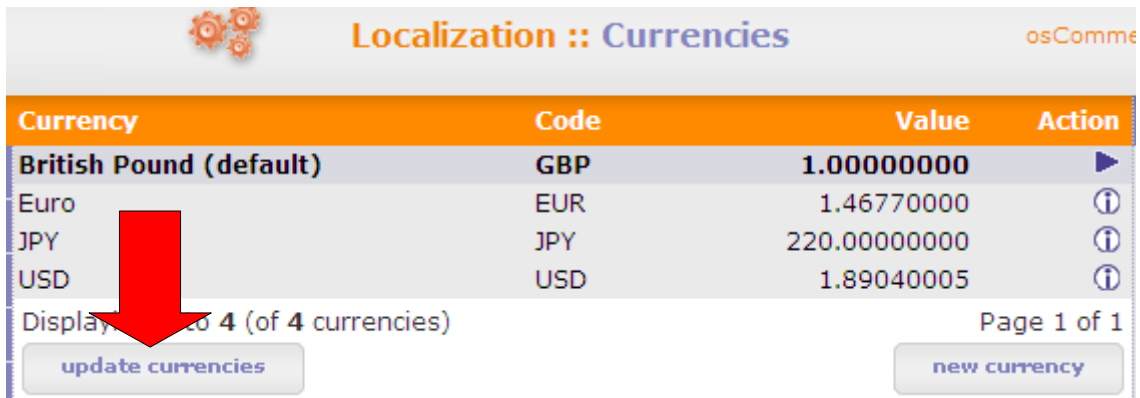
insert cancel

Click the **Insert** button to save a new currency.

Note: After selecting this checkbox and clicking the Insert (or Update) button, one should update all other currencies manually, i.e. open each currency record and change a value of the **Value** field. Or, use the **Update Currencies** button on the Currencies page for automatic exchange updating.

Updating Exchange Rates

All values of the exchanges rates can be updated automatically by using the **Update Currencies** button. All currencies will be referenced to the default currency.



The screenshot shows the 'Localization :: Currencies' page with a table of currencies. A red arrow points to the 'update currencies' button at the bottom left.

| Currency | Code | Value | Action |
|-------------------------|------|--------------|--------|
| British Pound (default) | GBP | 1.00000000 | ▶ |
| Euro | EUR | 1.46770000 | ⓘ |
| JPY | JPY | 220.00000000 | ⓘ |
| USD | USD | 1.89040005 | ⓘ |

Displaying 4 (of 4 currencies) Page 1 of 1

Buttons: update currencies, new currency

Languages

New languages can be added to the Catalog and Administration Page by either installing language-packs or contributions, or by manually translating a language set by oneself.

Installing A New Language Pack

Language packs can be downloaded from the Contributions section and can be extracted to the *osCommerce/includes/languages/* directory for the Catalog side, and to the *osCommerce/admin/includes/languages/* directory for the Administration Part side. When the language pack has been copied to appropriate directories, a new language entry has to be created on the Localization -> Languages section of the Administration Panel.

Creating A New Language

New languages can be created by copying an existing language and translating each language definition manually.

For example, this can be done by copying the *osCommerce/includes/languages/english* directory and *osCommerce/includes/languages/english.php* file to *osCommerce/includes/languages/klinton* and *osCommerce/includes/languages/klinton.php* respectively.

The main language *klinton.php* file and each file inside the *klinton* directory will need to be edited with a text editor and all definitions should be translated. When the translations for the new language have been finalized, a new language entry has to be created on the Localization -> Languages section of the Administration Panel.

1. From the Admin Panel > Localization > Languages page click the **New Language** button.



2. In the fields on the right, specify the following data:

Name – a language name (e.g. English)

Code – a language code (e.g. en)

Image – the language icon file name (e.g. icon.gif)

Directory – a name of directory where language is stored (e.g. english)

Sort Order – specify a number to sort the language in the list

Set as Default – select the checkbox to make the language default

3. Click the **Insert** button to save a new language information. Or, click the **Cancel** button to cancel saving.

Warning!

The e-store provided to you includes the pre-discussed set of languages. You can easily decrease amount of languages in your web-store. For example, if there are three languages pre-installed in your web-store – English, German, and Spanish – you can delete one or two of these. The rest languages will be used as earlier, but you won't be able to reconstruct the set of languages by yourself!

If you desire to install any language, for example, French, you will be able to add only its name in the Admin Panel. For webpages to display the information in the new added language, it is needed to translate the text contained on these pages, as well as translate all the icons and buttons names used in the web-store. So, if you add the language title yourself, without translating all the pages, the web-store will work incorrectly while choosing this language – the text will show up in one of the recently used languages, or the web-store will not even load at all. It is hardly recommended to not add languages by yourself in order to avoid crashing of the web-store work.

Details

This button is mostly used by web-store developers. By clicking on it one can view the files responsible for proper display of the webpages and web-shop in the language chosen.

One can also get detailed information about every file ingoing to the web-store by clicking on the **File manager** button.

(It is strongly recommended to not use this feature because the files can be deleted casually while viewing them that will lead to the web-store crash).

Order Status

- From the Admin Panel click the **Localization** link and select the **Orders Status** section.



All orders have the **Status** field that is visible to both a store owner and a customer. Customers can be notified by email if this status is changed.

The only configuration settings of the Status field is how the field should appear in each of the installed languages. Also, a checkbox will appear to make a default status, if it is not yet.

There are 5 statuses in the default set:

Pending – unfinished process (assigned to all orders and payments by default)

Processing – being in process (assigned to the orders in progress)

Delivered – assigned to the orders delivered to a customer

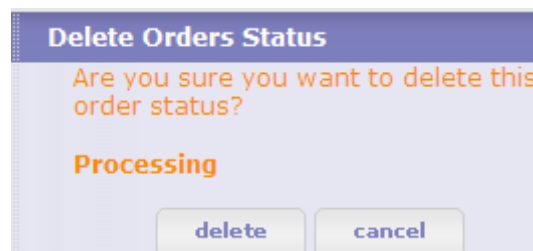
Allow Download – assigned to the digital products orders (downloadable orders)

Paypal Processing – assigned to the orders processed by Paypal

- If you wish to delete some of the statuses, (e.g. you do not use Paypal and you do not need a Paypal Processing status), select this status in the list and click the **Delete** button on the right.

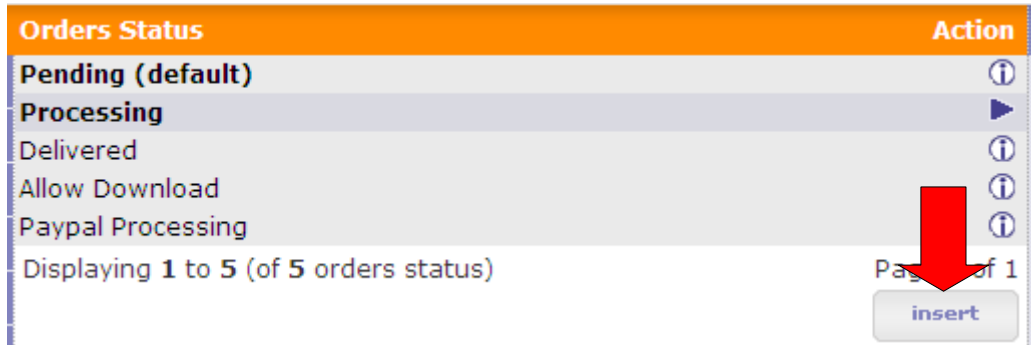


- The system will ask you to confirm deletion, so either click the **Delete** button to confirm, or click the **Cancel** button to cancel deletion.



Note: You can not delete a default status.

- To add any additional status to this set, click the **Insert** button.



- In the fields on the right, specify a status name in all the languages installed in your web-store.



- Select the **Set as default** checkbox to make a new status default.



- Click the **Insert** button to save your data.